

4- Final Questionnaire

Think about industry and your career development. Now answer the following questions:

**a) Did you know before today that VFX is part of the STEM field?
(STEM: Science, Technology, Engineering and Math)**

Please respond: Yes / No / Other

**b) What does VFX being part of STEM mean to you?
How does this influence your attitude toward your career and future development?**

c) In VFX, both technical skills and personal qualities matter. Based on your experience today, how do you see the balance between technical skills and soft skills—such as teamwork, communication, resilience, and initiative—for long-term career success?

d) Which soft skills do you feel most confident about? How could you show these skills in a professional setting (e.g., interviews, projects)

e) Which soft skills do you lack but consider important? How do you plan to improve them ?